



MT Battles v6.7 Rulebook

Closed Alpha Rules Reference

MT Battles is a community-built multiplayer Pokemon singleton format for 2-4 players. Players choose a persistent Master, build around a single Apex, and unleash a once-per-game Paragon as battles escalate into long-form tactical gameplay.

Core Structure

- 75-card singleton decks
- 200 starting Player Life
- 2-4 players
- External Paragon slot
- Master / Apex / Paragon deck identity
- Energy Pool system

Turn Flow

- Start Phase
- Upkeep
- Draw
- Main Phase
- Combat
- End Phase draw
- Cleanup

Deck Identity

- Master is the persistent identity creature.
- Apex is the designated high-tier centerpiece inside the deck.
- Paragon is outside the deck and may be used once per game.

Community Development

- This document is part of the closed alpha and will be updated from playtest feedback.